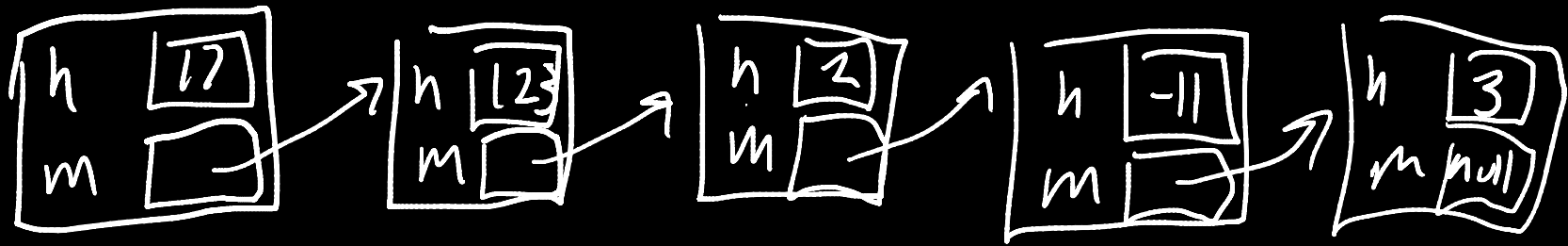


```
this.players.add(player);
```



↑
this

NPE

↓
this.m.m.m.m.m.