

1. What is your course section?
 Answer: _____

2. Because an array is an object, it has a clone(), equals(), and toString() methods.
 YES _____ NO _____

Questions 3 – 9 consider the following class C.

```

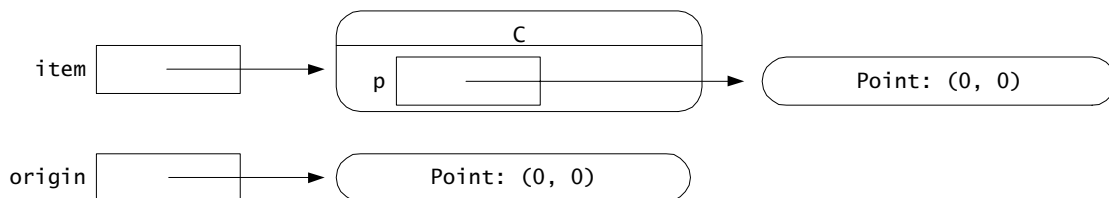
1. public class C {
2.     private Point p; // instance variable
3.
4.     public C(Point v) { // specific constructor
5.         p = new Point(v.getX(), v.getY());
6.     }
7.
8.     public void set(Point v) { // instance method
9.         p = v;
10.    }
11.
12.    public void perform(Point v) { // instance method
13.        v.setX(10);
14.        p.setX(10);
15.    }
16.
17.    public void do(Point v) { // instance method
18.        v = new Point(10, 0);
19.        p = v;
20.    }
21.    public static int f(int x) { // class method
22.        return x + 7;
23.    }
24.
25.    public static void g(int x) { // class method
26.        System.out.println( x + 7 );
27.    }
28.
29. }
    
```

3. Consider the following code segment.

```

1. Point origin = new Point(0, 0);
2. C item = new C(origin);
    
```

After it completes, memory has the following depiction.



Do origin and item's instance variable p (i.e., item.p) refer to *equivalent* Point objects after the following code segment?

YES _____ NO _____

4. Consider the same code segment.

1. `Point origin = new Point(0, 0);`
2. `C item = new C(origin);`

Do `origin` and `item.p` refer to the *same* `Point` object after the preceding code segment finishes?

YES _____ NO _____

5. Consider the following code segment.

1. `Point origin = new Point(0, 0);`
2. `C item = new C(origin);`
3. `item.set(origin);`

Do `origin` and `item.p` refer to the *same* `Point` object after the preceding code segment finishes?

YES _____ NO _____

6. Consider the following code segment.

1. `Point origin = new Point(0, 0);`
2. `C item = new C(origin);`
3. `item.perform(origin);`

Do `origin` and `item.p` refer to the *same* `Point` object after the preceding code segment finishes?

YES _____ NO _____

7. Consider the following code segment.

1. `Point origin = new Point(0, 0);`
2. `C item = new C(origin);`
3. `item.do(origin);`

Do `origin` and `item.p` refer to the *same* `Point` object after the preceding code segment finishes?

YES _____ NO _____

8. Consider the following code segment.

1. `int y = C.f(4);`

Does it compile?

YES _____ NO _____

9. Consider the following code segment.

1. `int y = C.g(4);`

Does it compile?

YES _____ NO _____

10. Write a *single statement* that defines and initializes an `int` array variable `unit` that is initialized to represent four 1s.

11. If you can, write a static void method `swap()` that takes two formal `int` parameters `x` and `y`. When invoked, the method is to interchange the values of its actual parameters. For example, with this method code segment

```
1.   int a = 10;
2.   int b = 11;
3.   swap(a, b);
4.   System.out.println(a + "    " + b);
```

should display

```
11   10
```

If you cannot write the method explain why?

12. If you can, write a static void method `swap()` that takes three formal parameters: an `int` array `a` and two `int` variables `i` and `j`. When invoked, the method is to interchange the values of the i^{th} and j^{th} elements of the actual array parameter. For example, with this method code segment

```
1.   int[] list = new list[3];
2.   int m = 1;
3.   int n = 2;
4.   a[m] = 10;
5.   a[n] = 11;
6.   swap(list, m, n);
7.   System.out.println(list[m] + "    " + list[n]);
```

should display

```
11   10
```

If you cannot write the method explain why?

13. Suppose `b` is an *already* defined and initialized `int` array with 5 elements. Write a *single statement* that defines and initializes an `int` variable `i` to the value of the first element in `b`.

14. Suppose `b` is an *already* defined and initialized `int` array with 5 elements. Write a *single statement* that defines and initializes an `int` variable `i` to the value of the last element in `b`.

Questions 15 – 18 have you complete and use the following class `State`, where class `State` provides a representation of two values interest in regard to a state — its name and population size.

```

1.  public class State {
2.      private String name;    // represents name of the state
3.      private int size;      // represents number of people in the state
4.
5.      public State() {
6.          // TO BE FILLED IN *****
7.      }
8.
9.      public State(String s, int n) {
10.         name = s;
11.         size = n;
12.     }
13.
14.     public String toString() {
15.         return "(" + name + ": " + size + ")";
16.         p = v;
17.     }
18.
19.     public Object clone() {
20.         // TO BE FILLED IN *****
21.         return result;
22.     }
23.
24.     public boolean equals(Object v) {
25.         // TO BE FILLED IN *****
26.     }
27. }

```

15. Write a *single statement* that can replace line 6 so that the default constructor initializes a `State` object to represent Virginia with its population of 7,078,515 people.

16. Write a *single statement* that can replace line 20 so that the `clone()` method produces a new object that is equivalent to the invoking (`this`) object.

17. Write a *code fragment* that can replace line 25 so that the `equals()` returns `true` if and only if `Object` parameter `v` is a `State` object equivalent to the invoking (`this`) object.

18. Write a *single statement* that defines a `State` array variable named `usa`. The definition should cause `usa` to reference a new `State` array with fifty elements.

19. Write a static `int[]` method `makeCopy()` that takes a single formal parameter `a`, where parameter `a` is an `int` array `a`. When invoked, the method returns a new `int` array of size `a.length`. The elements of this new array are equal to the corresponding elements of `a`.

20. Write a static boolean method `isSorted()` that takes a single formal parameter `a`, where parameter `a` is an `int` array `a`. When invoked, the method returns whether the elements of the list are in sorted order. Hint: an array `a` is sorted if and only if $a[i] \leq a[i+1]$ for all valid `i` and `i+1`.

PLEDGE