

typical buffer overflow pattern

cause program to write past the end of a buffer

that somehow causes different code to run

(usually code the attacker wrote)

why buffer overflows?

for a long time, most common vulnerability

common results in arbitrary code execution

related to other memory-management vulnerabilities
which usually also result in arbitrary code execution

network worms and overflows

worms that connect to vulnerable servers:

Morris worm included some buffer overflow exploits

Morris worm: first self-replicating malware
in mail servers, user info servers

2001: Code Red worm that spread to web servers (running Microsoft IIS)

overflows without servers

bugs dealing with corrupt files:

Adobe Flash (web browser plugin)

PDF readers

web browser JavaScript engines

image viewers

movie viewers

decompression programs

...

simpler overflow

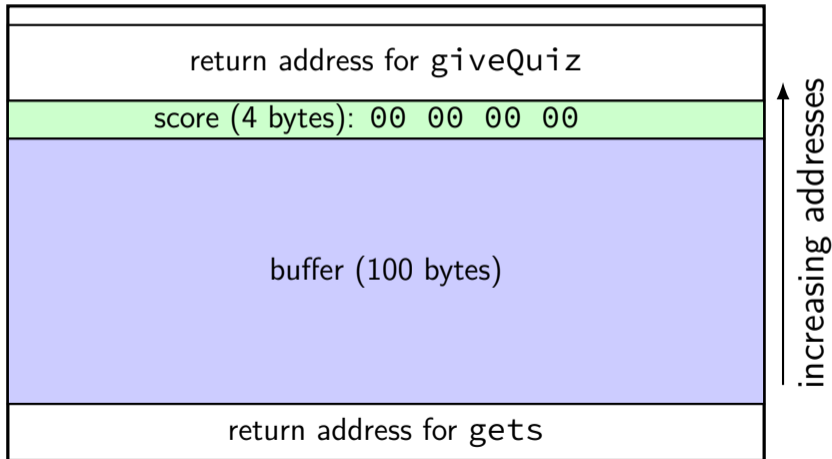
```
struct QuizQuestion questions[NUM_QUESTIONS];
int giveQuiz() {
    int score = 0;
    char buffer[100];
    for (int i = 0; i < NUM_QUESTIONS; ++i) {
        gets(buffer);
        if (checkAnswer(buffer, &questions[i])) {
            score += 1;
        }
    }
    return score;
}
```

simpler overflow

```
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    }
    return score;
}
```

simpler overflow: stack

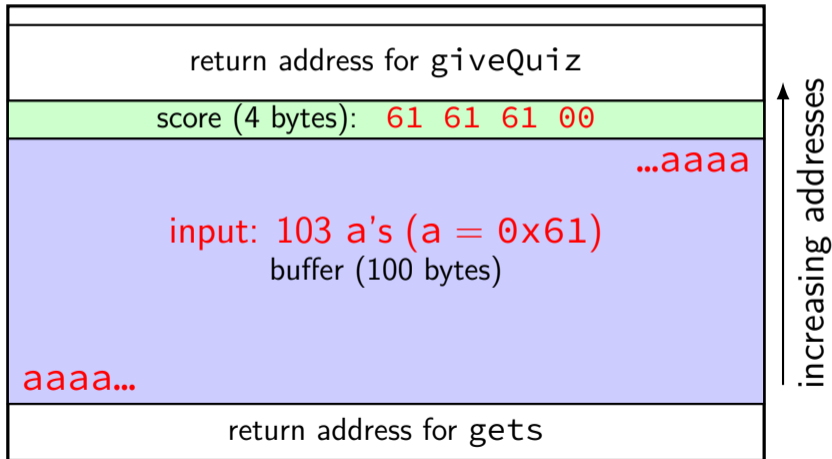
highest address (stack started here)



lowest address (stack grows here)

simpler overflow: stack

highest address (stack started here)



lowest address (stack grows here)

exercise: stack layout

GradeAssignment:

```
pushq   %rbp
pushq   %rbx
xorl    %ebx, %ebx
subq    $72, %rsp
leaq    8(%rsp), %rbp
```

for_loop:

```
movq    %rbp, %rdi
call    gets
movl    %ebx, %esi
movq    %rbp, %rdi
call    GradeAnswer
leaq    24(%rsp), %rdi
movl    %eax, (%rdi,%rbx,4)
incq    %rbx
cmpq    $10, %rbx
jne     for_loop
call    Process
```

```
int GradeAssignment(FILE *in) {
    int scores[10]; char buffer[16];
    for (int i = 0; i < 10; ++i) {
        gets(buffer);
        scores[i] =
            GradeAnswer(buffer, i);
    }
    Process(scores);
}
```

exercise: how many bytes after
buffer[0] is the first byte
of scores[0]?

exercise: stack layout

```
GradeAssignment:
    pushq    %rbp
    pushq    %rbx
    xorl     %ebx, %ebx
    subq    $72, %rsp
    leaq    8(%rsp), %rbp
for_loop:
    movq    %rbp, %rdi
    call    gets
    movl    %ebx, %esi
    movq    %rbp, %rdi
    call    GradeAnswer
    leaq    24(%rsp), %rdi
    movl    %eax, (%rdi,%rbx,4)
    incq    %rbx
    cmpq    $10, %rbx
    jne    for_loop
    call    Process
```

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int GradeAssignment(FILE *in) {
    int scores[10]; char buffer[16];
    for (int i = 0; i < 10; ++i) {
        gets(buffer);
        scores[i] =
            GradeAnswer(buffer, i);
    }
    Process(scores);
}
```

exercise: how many bytes after
buffer[0] is the first byte
of scores[0]? answer: 16

exercise: overflow?

```
GradeAssignment:
    pushq    %rbp
    pushq    %rbx
    xorl     %ebx, %ebx
    subq    $72, %rsp
    leaq    8(%rsp), %rbp
for_loop:
    movq    %rbp, %rdi
    call    gets
    movl    %ebx, %esi
    movq    %rbp, %rdi
    call    GradeAnswer
    leaq    24(%rsp), %rdi
    movl    %eax, (%rdi,%rbx,4)
    incq    %rbx
    cmpq    $10, %rbx
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            GradeAnswer(buffer, i);
    }
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}
```

exercise: if input into buffer is
50 copies of the character '1'
what is value of scores[0]?

exercise: overflow?

GradeAssignment:

```
    pushq    %rbp
    pushq    %rbx
    xorl     %ebx, %ebx
    subq    $72, %rsp
    leaq    8(%rsp), %rbp
for_loop:
    movq    %rbp, %rdi
    call    gets
    movl    %ebx, %esi
    movq    %rbp, %rdi
    call    GradeAnswer
    leaq    24(%rsp), %rdi
    movl    %eax, (%rdi,%rbx,4)
    incq    %rbx
    cmpq    $10, %rbx
    jne    for_loop
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```

```
int GradeAssignment(FILE *in) {
    int scores[10]; char buffer[16];
    for (int i = 0; i < 10; ++i) {
        gets(buffer);
        scores[i] =
            GradeAnswer(buffer, i);
    }
    Process(scores);
}
```

exercise: if input into buffer is
50 copies of the character '1'
what is value of scores[0]?
answer: 0x31313131

backup slides

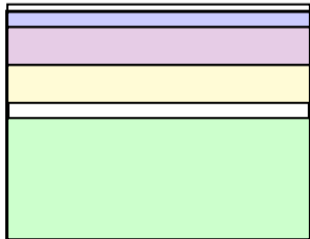
exercise: stack layout?

```
void vulnerable() {
    unsigned char needed_hash[32] = {...};
    unsigned char actual_hash[32];
    char buffer[100];
    gets(buffer);
    ComputeSHA256(buffer, actual_hash);
    if (memcmp(needed_hash, actual_hash, 32) == 0) {
        Interesting();
    }
}
```

```
vulnerable:
    endbr64
    pushq %rbp
    pushq %rbx
    subq  $184, %rsp
    ...
    movq  %rsp, %rbp
    movq  %rbp, %rdi
    call  gets@PLT
    leaq  112(%rsp), %rbx
    movq  %rbx, %rsi
    movq  %rbp, %rdi
    call  ComputeSHA256@PLT
    leaq  144(%rsp), %rdi
    movl  $32, %edx
    movq  %rbx, %rsi
    call  memcmp@PLT
    testl %eax, %eax
    je   .L4
.L1:
    addq  $184, %rsp
    popq  %rbx
    popq  %rbp
    ret
```

exercise: stack layout?

```
void vulnerable() {
    unsigned char needed_hash[32] = {...};
    unsigned char actual_hash[32];
    char buffer[100];
    gets(buffer);
    ComputeSHA256(buffer, actual_hash);
    if (memcmp(needed_hash, actual_hash, 32) == 0) {
        Interesting();
    }
}
```



return address (rsp+200)
old rbp, old rbx (rsp+184)
needed_hash (rsp+144)
actual_hash (rsp+112)
buffer (rsp+0)

```
vulnerable:
    endbr64
    pushq %rbp
    pushq %rbx
    subq  $184, %rsp
    ...
    movq  %rsp, %rbp
    movq  %rbp, %rdi
    call  gets@PLT
    leaq  112(%rsp), %rbx
    movq  %rbx, %rsi
    movq  %rbp, %rdi
    call  ComputeSHA256@PLT
    leaq  144(%rsp), %rdi
    movl  $32, %edx
    movq  %rbx, %rsi
    call  memcmp@PLT
    testl %eax, %eax
    je   .L4
.L1:
    addq  $184, %rsp
    popq  %rbx
    popq  %rbp
    ret
```