### Introduction to Algorithms 6.046J/18.401J



#### **LECTURE 13** Amortized Analysis

- Dynamic tables
- Aggregate method
- Accounting method

L131

• Potential method

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# How large should a hash table be?

**Goal:** Make the table as small as possible, but large enough so that it won't overflow (or otherwise become inefficient).

**Problem:** What if we don't know the proper size in advance?

#### **Solution:** *Dynamic tables.*

**IDEA:** Whenever the table overflows, "grow" it by allocating (via **malloc** or **new**) a new, larger table. Move all items from the old table into the new one, and free the storage for the old table.



INSERT
 INSERT





INSERT
 INSERT





INSERT
 INSERT





INSERT
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 INSERT





INSERT
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 INSERT





INSERT
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- 1. INSERT
- 2. INSERT
- 3. INSERT
- 4. INSERT





- 1. INSERT
- 2. INSERT
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- 4. INSERT
- 5. INSERT





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- 1. INSERT
- 2. Insert
- 3. INSERT
- 4. INSERT
- 5. INSERT
- 6. INSERT
- 7. INSERT









## Worst-case analysis

Consider a sequence of *n* insertions. The worst-case time to execute one insertion is  $\Theta(n)$ . Therefore, the worst-case time for *n* insertions is  $n \cdot \Theta(n) = \Theta(n^2)$ .

**WRONG!** In fact, the worst-case cost for *n* insertions is only  $\Theta(n) \ll \Theta(n^2)$ .

Let's see why.



## **Tighter analysis**

# Let $c_i$ = the cost of the *i* th insertion = $\begin{cases} i & \text{if } i - 1 \text{ is an exact power of } 2, \\ 1 & \text{otherwise.} \end{cases}$

i	1	2	3	4	5	6	7	8	9	10
size <sub>i</sub>	1	2	4	4	8	8	8	8	16	16
c <sub>i</sub>	1	2	3	1	5	1	1	1	9	1



## **Tighter analysis**

# Let $c_i$ = the cost of the *i* th insertion = $\begin{cases} i & \text{if } i - 1 \text{ is an exact power of } 2, \\ 1 & \text{otherwise.} \end{cases}$





# Thus, the average cost of each dynamic-table operation is $\Theta(n)/n = \Theta(1)$ .

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## **Amortized analysis**

An *amortized analysis* is any strategy for analyzing a sequence of operations to show that the average cost per operation is small, even though a single operation within the sequence might be expensive.

Even though we're taking averages, however, probability is not involved!

• An amortized analysis guarantees the average performance of each operation in the *worst case*.



# **Types of amortized analyses**

- Three common amortization arguments:
- the *aggregate* method,
- the *accounting* method,
- the *potential* method.
- We've just seen an aggregate analysis.

The aggregate method, though simple, lacks the precision of the other two methods. In particular, the accounting and potential methods allow a specific *amortized cost* to be allocated to each operation.

# ALGORITHMS

# Accounting method

- Charge *i* th operation a fictitious *amortized cost*  $\hat{c}_i$ , where \$1 pays for 1 unit of work (*i.e.*, time).
- This fee is consumed to perform the operation.
- Any amount not immediately consumed is stored in the *bank* for use by subsequent operations.
- The bank balance must not go negative! We must ensure that

$$\sum_{i=1}^{n} c_i \le \sum_{i=1}^{n} \hat{c}_i$$

for all *n*.

• Thus, the total amortized costs provide an upper bound on the total true costs.

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# Accounting analysis of dynamic tables

Charge an amortized cost of  $\hat{c}_i = \$3$  for the *i* th insertion.

- \$1 pays for the immediate insertion.
- \$2 is stored for later table doubling.

When the table doubles, \$1 pays to move a recent item, and \$1 pays to move an old item.

#### **Example:**







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#### **Example:**







### Accounting analysis (continued)

**Key invariant:** Bank balance never drops below 0. Thus, the sum of the amortized costs provides an upper bound on the sum of the true costs.

i	1	2	3	4	5	6	7	8	9	10
size <sub>i</sub>	1	2	4	4	8	8	8	8	16	16
c <sub>i</sub>	1	2	3	1	5	1	1	1	9	1
ĉ <sub>i</sub>	2*	3	3	3	3	3	3	3	3	3
bank <sub>i</sub>	1	2	2	4	2	4	6	8	2	4

\*Okay, so I lied. The first operation costs only \$2, not \$3.

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## **Potential method**

**IDEA:** View the bank account as the potential energy (*à la* physics) of the dynamic set. **Framework:** 

- Start with an initial data structure  $D_0$ .
- Operation *i* transforms  $D_{i-1}$  to  $D_i$ .
- The cost of operation i is  $c_i$ .
- Define a *potential function*  $\Phi : \{D_i\} \to \mathsf{R}$ , such that  $\Phi(D_0) = 0$  and  $\Phi(D_i) \ge 0$  for all *i*.
- The *amortized cost*  $\hat{c}_i$  with respect to  $\Phi$  is defined to be  $\hat{c}_i = c_i + \Phi(D_i) \Phi(D_{i-1})$ .



## **Understanding potentials**

$$\hat{c}_i = c_i + \underbrace{\Phi(D_i) - \Phi(D_{i-1})}_{\checkmark}$$

potential difference  $\Delta \Phi_i$ 

- If  $\Delta \Phi_i > 0$ , then  $\hat{c}_i > c_i$ . Operation *i* stores work in the data structure for later use.
- If  $\Delta \Phi_i < 0$ , then  $\hat{c}_i < c_i$ . The data structure delivers up stored work to help pay for operation *i*.



# The amortized costs bound the true costs

The total amortized cost of n operations is

$$\sum_{i=1}^{n} \hat{c}_{i} = \sum_{i=1}^{n} \left( c_{i} + \Phi(D_{i}) - \Phi(D_{i-1}) \right)$$

Summing both sides.



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$$= \sum_{i=1}^{n} c_{i} + \Phi(D_{n}) - \Phi(D_{0})$$

The series telescopes.



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$$= \sum_{i=1}^{n} c_{i} + \Phi(D_{n}) - \Phi(D_{0})$$
$$\geq \sum_{i=1}^{n} c_{i} \qquad \text{since } \Phi(D_{n}) \ge 0 \text{ and}$$
$$\Phi(D_{0}) = 0.$$

October 31, 2005

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### **Potential analysis of table doubling**

Define the potential of the table after the ith insertion by  $\Phi(D_i) = 2i - 2^{\lceil \lg i \rceil}$ . (Assume that  $2^{\lceil \lg 0 \rceil} = 0.)$ 

#### Note:

- $\Phi(D_0) = 0$ ,
- $\Phi(D_i) \ge 0$  for all *i*.

#### **Example:**

$$\Phi = 2 \cdot 6 - 2^3 = 4$$

accounting method)

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## **Calculation of amortized costs**

#### The amortized cost of the *i* th insertion is

$$\hat{c}_i = c_i + \Phi(D_i) - \Phi(D_{i-1})$$



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$$+ (2i - 2^{\lceil \lg i \rceil}) - (2(i-1) - 2^{\lceil \lg (i-1) \rceil})$$



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$$= \begin{cases} i \text{ if } i - 1 \text{ is an exact power of 2,} \\ 1 \text{ otherwise;} \end{cases}$$

$$+ 2 - 2^{\lceil \lg i \rceil} + 2^{\lceil \lg (i-1) \rceil}.$$



#### **Case 1:** i - 1 is an exact power of 2. $\hat{c}_i = i + 2 - 2^{\lceil \lg i \rceil} + 2^{\lceil \lg (i-1) \rceil}$



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Case 1: 
$$i - 1$$
 is an exact power of 2.  
 $\hat{c}_i = i + 2 - 2^{\lceil \lg i \rceil} + 2^{\lceil \lg (i-1) \rceil}$   
 $= i + 2 - 2(i - 1) + (i - 1)$   
 $= i + 2 - 2i + 2 + i - 1$   
 $= 3$ 

**Case 2:** i - 1 is *not* an exact power of 2.  $\hat{c}_i = 1 + 2 - 2^{\lceil \lg i \rceil} + 2^{\lceil \lg (i-1) \rceil}$ 



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 $= i + 2 - 2i + 2 + i - 1$   
 $= 3$ 

Case 2: i - 1 is not an exact power of 2.  $\hat{c}_i = 1 + 2 - 2^{\lceil \lg i \rceil} + 2^{\lceil \lg (i-1) \rceil}$ = 3 (since  $2^{\lceil \lg i \rceil} = 2^{\lceil \lg (i-1) \rceil}$ )



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 $\hat{c}_i = i + 2 - 2^{\lceil \lg i \rceil} + 2^{\lceil \lg (i-1) \rceil}$   
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Therefore, *n* insertions cost  $\Theta(n)$  in the worst case.



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 $= 3$ 

Case 2: i - 1 is not an exact power of 2.  $\hat{c}_i = 1 + 2 - 2^{\lceil \lg i \rceil} + 2^{\lceil \lg (i-1) \rceil}$ = 3

Therefore, *n* insertions  $cost \Theta(n)$  in the worst case. **Exercise:** Fix the bug in this analysis to show that the amortized cost of the first insertion is only 2.



## Conclusions

- Amortized costs can provide a clean abstraction of data-structure performance.
- Any of the analysis methods can be used when an amortized analysis is called for, but each method has some situations where it is arguably the simplest or most precise.
- Different schemes may work for assigning amortized costs in the accounting method, or potentials in the potential method, sometimes yielding radically different bounds.