

# Coverage-Based Test Design

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## CS 3250 Software Testing

[Ammann and Offutt, “Introduction to Software Testing,” Ch. 5]

# Today's Objectives

- What is criteria-based test design?
  - Why are test criteria used?
  - Who will benefit from using test criteria? How?
  - When are test criteria used?
  - How are test criteria used?
- 
- What are existing criteria? How are criteria categorized?
  - Which criterion should be used? When? Why? How?

Later

# All Possible Inputs?

- Let's try!!
- Create **all** possible test inputs for the given program

```
/**
 * Determine if the argument is a leap year in the Gregorian calendar
 * Assumes that arguments are in Gregorian calendar range (1582 and onwards)
 *
 * @param year value in range for Gregorian calendar
 * @return true iff year is a leap year
 */
public static boolean isLeap(int year)
{
    if (year % 4 != 0)        return false;
    if (year % 400 == 0)     return true;
    if (year % 100 == 0)    return false;

    return true;
}
```

- How many test inputs?
- List them all ...?

# Coverage Criteria

- Describe a finite subset of test cases out of the vast/infinite number of possible tests we should execute
- Divide the input space to maximize the number of faults found per test case
- Provide useful rules for when to stop testing



# Benefits of Coverage Criteria

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## Adequate

- Have I got enough tests?

## Guidance

- Where should I test more?

## Automation

- Generate test that satisfies a test requirement

# Two Ways to Use Test Criteria

- **Directly generate** test case values **to satisfy** the criterion
  - Often assumed by the research community
  - Most obvious way to use criteria
  - Very hard without automated tools
- **Evaluate existing test sets**
  - Usually favored by industry
  - Sometimes misleading
    - If tests do not reach 100% coverage, what does that mean?
    - We don't have enough data to tell how much 99% coverage is worse than 100% coverage

# Implementation of Test Criteria

## Generator

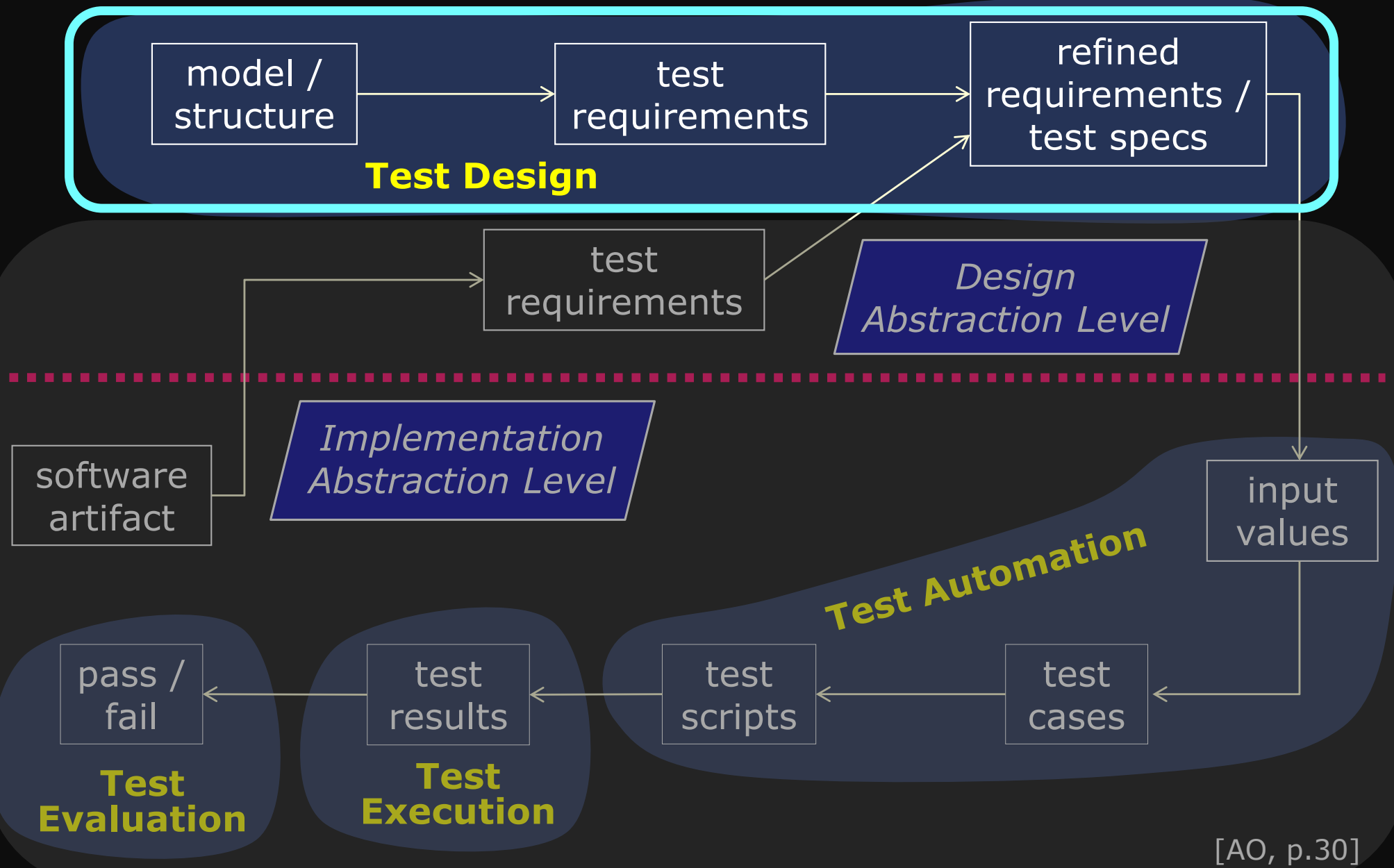
- A procedure that automatically generate values to satisfy a criterion
- Automated test generation tools

## Recognizer

- A procedure that decides whether a set of test case values satisfies a criterion
- Coverage analysis tools; e.g., JaCoCo, Eclipse's coverage

It is possible to recognize whether test cases satisfy a criterion far more than it is possible to generate tests that satisfy the criterion

# Model-Driven Test Design

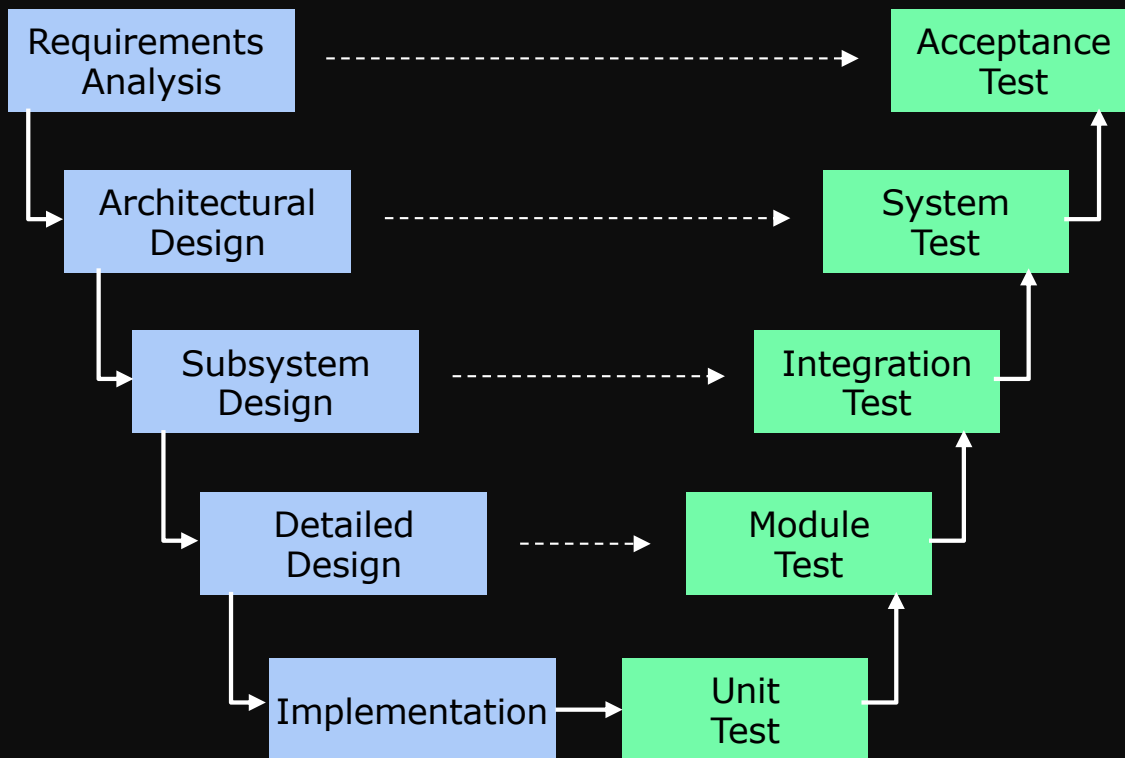


[AO, p.30]



# Changing Notions in Testing

## Old view (phase)



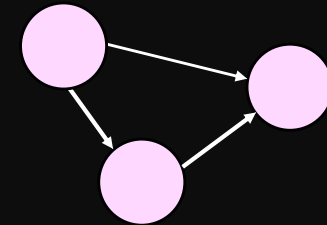
[AO, p 21]

## New view (structures and criteria)

### Input space (sets)

A: {0, 1, >1}  
B: {undergraduate, graduate}  
C: {1000, 2000, 3000, 4000}

### Graphs



### Logical expressions

(not X or not Y) and A and B

### Syntax structures (grammar)

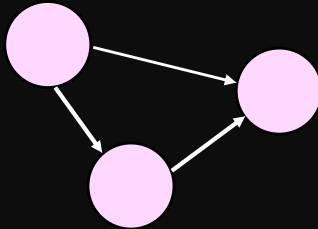
```
if (x > y)
  z = x - y;
else
  z = 2 * x;
```

# New: Structures and Criteria

## Input space (sets)

```
A: {0, 1, >1}
B: {undergraduate, graduate}
C: {1000, 2000, 3000, 4000}
```

## Graphs



## Logical expressions

```
(not X or not Y) and A and B
```

## Syntax structures (grammar)

```
if (x > y)
  z = x - y;
else
  z = 2 * x;
```

**Test design** is largely the same at each phase

- Creating the **structure** is different
- Choosing **values** and **automating** the tests is different

Tester defines a structure of the software and then find ways to cover it

Structures can be extracted from lots of software artifacts

- **Graphs** – from UML use cases, finite state machines, source code, ...
- **Logical expressions** – from decisions in program source, guards on transitions, conditionals in use cases, ...

# Test Coverage Criteria

## Coverage Criterion

- A rule or collection of rules that impose test requirements on a test set

## Test requirement

- A specific element of a software artifact that a test case must satisfy or cover
- Depends on the specific artifact under test

## Test case

Revisit

- A set of test inputs, execution conditions, and expected results, developed for a particular test scenario to verify whether the system under test satisfies a specific requirement

## Test set

- A set of test cases

# Example: Blow Pop Coverage



## Flavors

- Cherry
- Blue razz berry
- Strawberry
- Sour apple
- Grape
- Watermelon

## Colors

- Red (Cherry, strawberry, watermelon)
- Blue (Blue razz berry)
- Green (Sour apple)
- Purple (Grape)

Possible coverage criteria:

*C1*: Taste one blow pop of **each flavor**

(deciding if red blow pop is cherry, strawberry, or watermelon is a controllability problem)

*C2*: Taste one blow pop of **each color**

# Example: Blow Pop Coverage

## Flavors

- Cherry
- Blue razz berry
- Strawberry
- Sour apple
- Grape
- Watermelon

## Test requirements for *C1*

- tr1*: Cherry
- tr2*: Blue razz berry
- tr3*: Strawberry
- tr4*: Sour apple
- tr5*: Grape
- tr6*: Watermelon

**TR1** = {Cherry,  
Blue razz berry,  
Strawberry,  
Sour apple,  
Grape,  
Watermelon}

## Colors

- Red (Cherry,  
strawberry,  
watermelon)
- Blue (Blue razz  
berry)
- Green (Sour apple)
- Purple (Grape)

## Test requirements for *C2*

- tr1*: Red
- tr2*: Blue
- tr3*: Green
- tr4*: Purple

**TR2** = {Red, Blue,  
Green, Purple}

# Coverage

Given a set of test requirements  $TR$  for coverage criterion  $C$ , a test set  $T$  **satisfies**  $C$  coverage if and only if **for every test requirement  $tr$  in  $TR$ , there is at least one test  $t$  in  $T$  such that  $t$  satisfies  $tr$**

**Adequate test set** - test set that satisfies all test requirements

**Minimal test set** - removing any single test from the set will cause the test set to no longer satisfy all test requirements

# Blow Pop Coverage (continue)

## C1: Flavor criterion

$TR1 = \{\text{Cherry, Blue razz berry, Strawberry, Sour apple, Grape, Watermelon}\}$

## C2: Color criterion

$TR2 = \{\text{Red, Blue, Green, Purple}\}$

Adequate test set?  
Minimal test set?

## Test sets

$T1 = \{\text{one Cherry, one Blue razz berry, three Strawberries, one Sour apple, two Grapes, four Watermelons}\}$

Satisfy C1?  
Satisfy C2?

Yes  
Yes

$T2 = \{\text{one Blue razz berry, one Sour apple, two Grapes, three Watermelons}\}$

Satisfy C1?  
Satisfy C2?

No  
Yes

# Coverage Level

- It is sometimes expensive to satisfy a coverage criterion.
- Testers compromise by trying to achieve a certain coverage level.

$$\text{Coverage level} = \frac{\text{number of test requirements satisfied by } T}{\text{Size of } TR}$$



# Blow Pop Coverage (continue)

## C1: Flavor criterion

$TR1 = \{\text{Cherry, Blue razz berry, Strawberry, Sour apple, Grape, Watermelon}\}$

## C2: Color criterion

$TR2 = \{\text{Red, Blue, Green, Purple}\}$

## Test sets

$T1 = \{\text{one Cherry, one Blue razz berry, three Strawberries, one Sour apple, two Grapes, four Watermelons}\}$

Satisfy C1?  
Satisfy C2?

Coverage level 6 / 6  
4 / 4

$T2 = \{\text{one Blue razz berry, one Sour apple, two Grapes, three Watermelons}\}$

Satisfy C1?  
Satisfy C2?

Coverage level 4 / 6  
4 / 4

# Infeasible Test Requirement

Example:

```
/**
 * @param s1, s2, s3: sides of the putative triangle
 * @return enum describing type of triangle
 */
public static Triangle triangle (int s1, int s2, int s3)
{
```

Imagine if we have the following test requirements

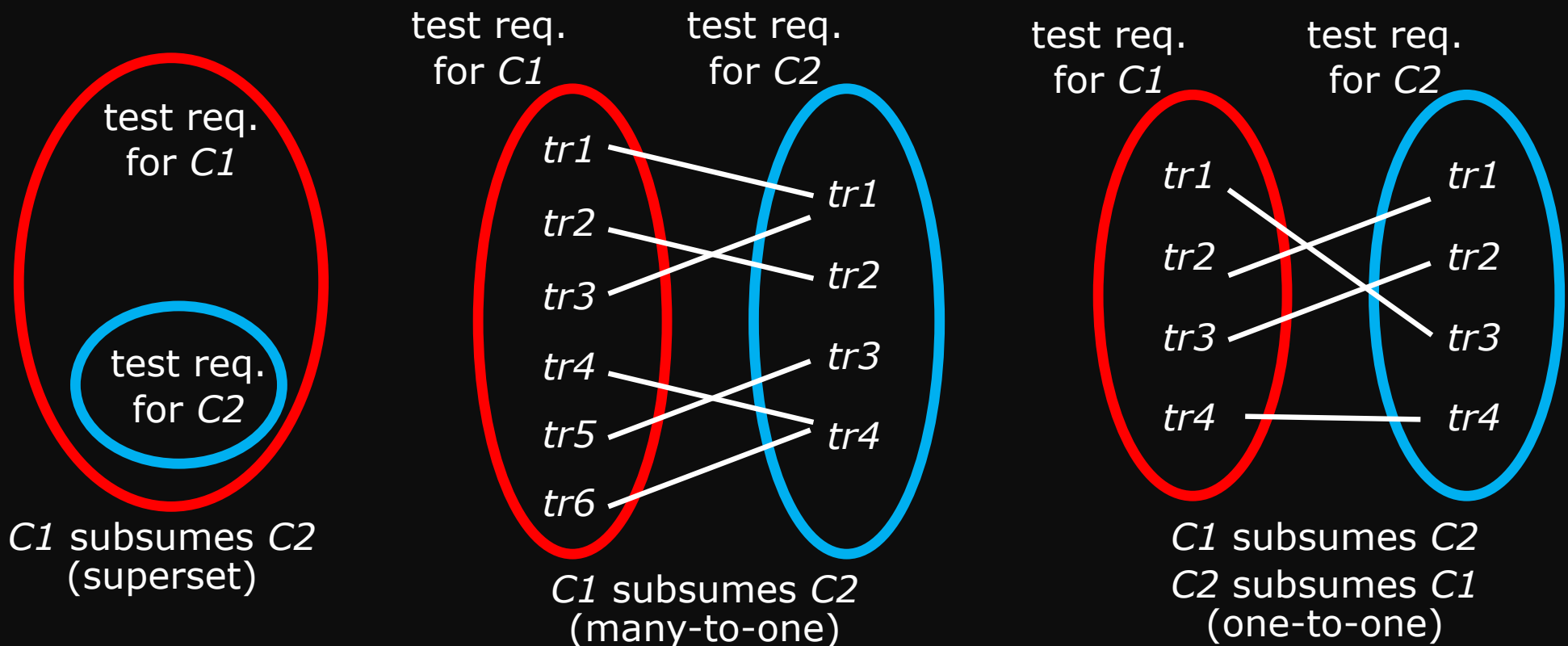
TR = {all sides > 0, all sides = 0, all sides < 0}

- Some test requirements are **infeasible** (i.e., cannot be satisfied)
  - No test case values exist that meet the test requirements
  - Example: dead code
  - Detection of infeasible test requirements is undecidable for most test criteria
- 100% coverage is usually **impossible** in practice

# Comparing Criteria

## Criteria Subsumption

- A test criterion  $C1$  subsumes  $C2$  if and only if every set of test cases that satisfies criterion  $C1$  also satisfies  $C2$
- Must be true for **every** test set



# Blow Pop Coverage (Subsume)

## C1: Flavor criterion

$TR1 = \{\text{Cherry, Blue razz berry, Strawberry, Sour apple, Grape, Watermelon}\}$

**C1 subsumes C2**

## C2: Color criterion

$TR2 = \{\text{Red, Blue, Green, Purple}\}$

## Test sets

(considering 2 test sets, T1 and T2)

$T1 = \{\text{one Cherry, one Blue razz berry, three Strawberries, one Sour apple, two Grapes, four Watermelons}\}$

Satisfy C1?  
Satisfy C2?

Yes (C1 adequate tests)  
Yes (C2 adequate tests)

$T2 = \{\text{one Blue razz berry, one Sour apple, two Grapes, three Watermelons}\}$

Satisfy C1?  
Satisfy C2?

No  
Yes (C2 adequate tests)

# Good Coverage Criterion

- It should be fairly easy compute test requirements **automatically**
- It should be **efficient to generate** test values
- The resulting tests should reveal as many **faults** as possible

## Additional notes:

- Subsumption is only a **rough approximation** of fault revealing capability
- Researchers still need to gives us more data on how to **compare** coverage criteria

# Advantages of Using Criteria

- Yield **fewer tests** that are **more effective** at finding faults
  - Design test inputs that are more likely to find problems
- Increase **traceability**
  - Answer the “**why**” for each test
  - Support regression testing
- Provide **stopping rules** for testing – “**how many test**” are needed
- Support test **automation**
- Make testing more **efficient** and **effective**
- Provide greater assurance that the software is of **high quality** and **reliability**

**More comprehensive**  
**Less overlap**

How do we start applying these ideas in practice

# How to Improve Testing?

- Test engineers need more and better **software tools**
- Test engineers need to adopt **practices** and **techniques** that lead to more **efficient** and **effective** testing
  - More **education**
  - Different **management** organizational strategies
- Testing / QA teams need more **technical expertise**
  - **Developer** expertise has been increasing dramatically
- Testing / QA teams need to **specialize** more

# Changes in Practice

- **Reorganize** test and QA teams to make effective use of individual abilities – **one math-head can support many testers**
- **Retrain** test and QA teams
  - Use a process like MDTD
  - Learn more testing concepts
- Encourage researchers to
  - **Invent** processes and techniques
  - **Embed** theoretical ideas in tools
  - Demonstrate **economic value** of criteria testing
    - **Which** criteria should be used and **when**?
    - **When** does the extra effort pay off?
- **Get involved** in curricular design efforts through industrial advisory boards



# Summary

- Many companies still use “**monkey testing**”
  - A human sits at the keyboard, wiggles the mouse and bangs the keyboard
  - No automation
  - Minimal training required
- Some companies automate human-designed tests
- But companies that use both automation and criteria-based testing **save money, find more faults, and build better software**

# What's Next?

## Structures for Criteria-Based Testing

Four structures for modeling software

