

# Syntax-based Testing

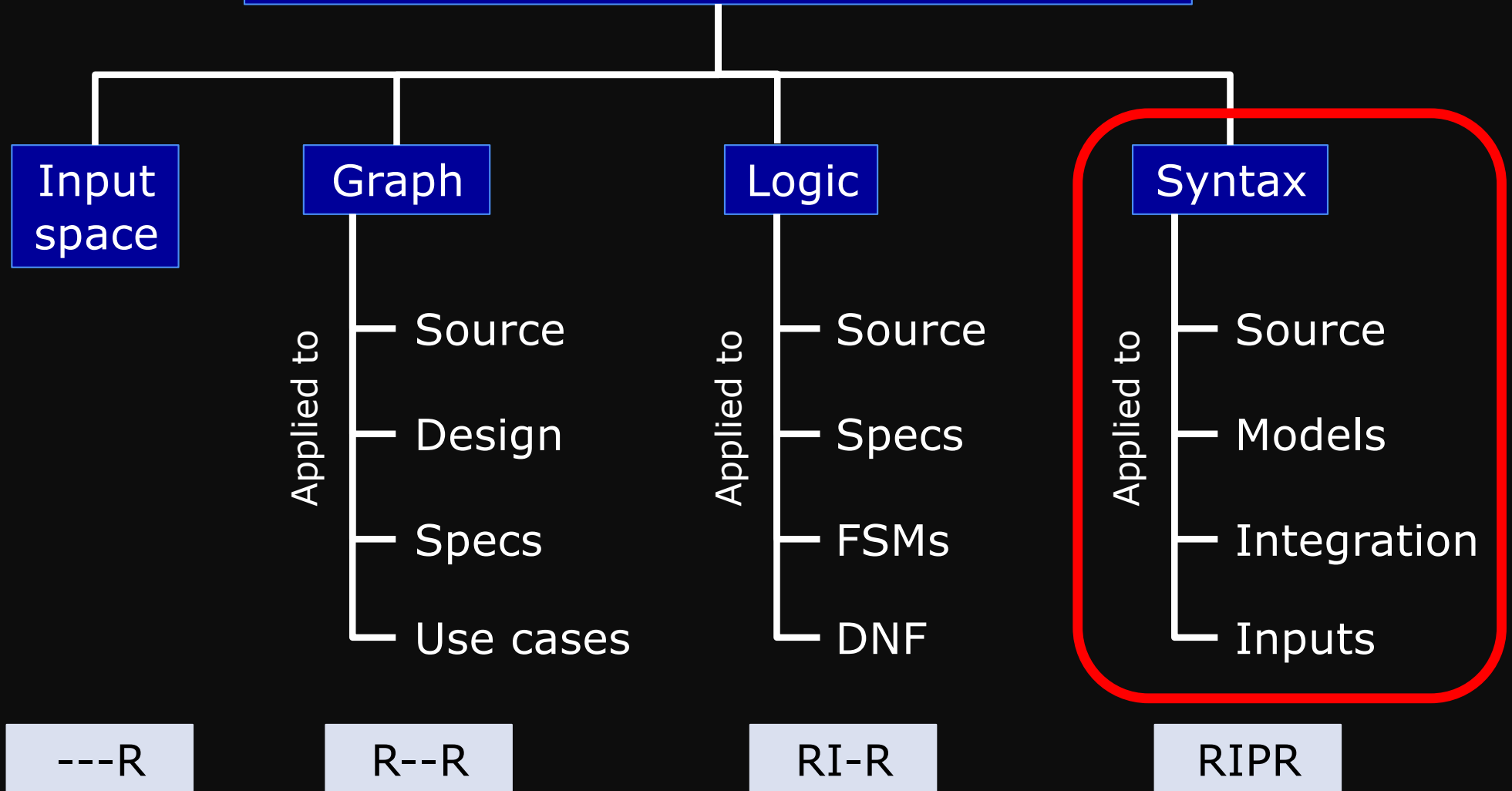
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## CS 3250 Software Testing

[Ammann and Offutt, “Introduction to Software Testing,” Ch. 9.]

# Structures for Criteria-Based Testing

Four structures for modeling software



# ISP, Graph, Logic, and Syntax

```
# Return index of the first occurrence of a letter in string,  
# Otherwise, return -1 (note: faulty version)
```

Software artifact

```
def get_index_of(string, letter):  
    index = -1  
    for i in range(1, len(string)):  
        if string[i] == letter:  
            return i  
    return index
```

## Syntax (Grammar-based Testing)

```
for_stmt : 'for' exprlist 'in' testlist ':' suite ['else' ':' suite]  
exprlist : (expr|star_expr) (',' (expr|star_expr))* [',']  
testlist : test (',' test)* [',']  
suite    : simple_stmt | ...  
...
```

## Syntax (Program-based Mutation)

```
def get_index_of(string, letter):  
    index = -1  
    for i in range(1, len(string)):  
        △ if string[i] != letter:  
            return i  
    return index
```

# Syntax-Based Testing

- Rely on **syntactic description** of software artifacts
- Syntactic descriptions can come from many sources:
  - Programs
  - Integration elements
  - Design documents
  - Input descriptions
- Tests are created with two general **goals**
  - **Cover** the syntax in some way
    - Generate artifacts that are valid (correct syntax)
  - **Violate** the syntax
    - Generate artifacts that are invalid (incorrect syntax)

# Grammar-Based Coverage Criteria

- Common practice: uses automata theory to describe software artifacts
  - BNF – describe programming languages
  - Finite state machines – describe program behavior
  - Grammars and regular expressions – describe allowable inputs
- Focus:
  - Testing the program with **valid** inputs
    - Exercise productions of the grammar according to some criterion
  - Testing the program with **invalid** inputs
    - Use grammar-based mutation to test the program with invalid input

# Grammar: Regular Expression

$(G\ s\ n\ | \ B\ t\ n)^*$

*Closure operator*  
zero or more occurrences

*Choice*  
Either one can be used

## *Sequence*

Any sequence of "G s n" and "B t n"

"G" and "B" may be commands, methods, or events

"s", "t", and "n" may be arguments, parameters, or values

"s", "t", "and "n" may be literals or a set of values

# Test Cases from Grammar

- A test case can be a sequence of strings that satisfies the regular expression
- Example

$(G s n | B t n)^*$

Suppose G and B are commands "G" and "B" and s, t, and n are numbers

G 25 08.01.90

B 21 06.27.94

G 21 11.21.94

B 12 01.09.03

## Recognizer ("parsing")

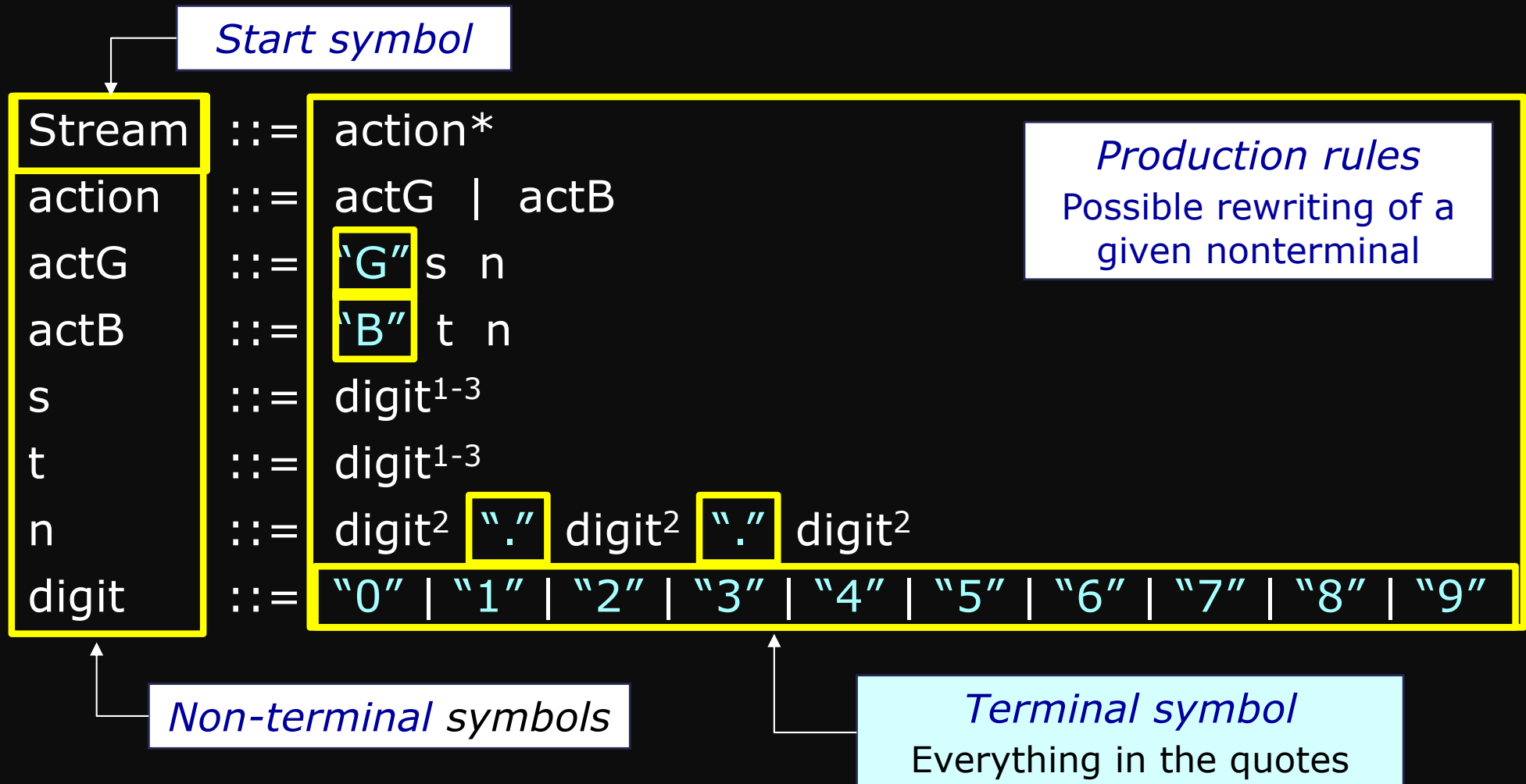
- Is a string (or test input) in the grammar?
- Useful for input validation

## Generator

- Given a grammar, derive strings in the grammar

# Backus-Naur-Form (BNF) Grammars

- Although regular expressions are sometimes sufficient, a more expressive grammar is often used





# More Example: BNF Grammar

- Simple grammar for a toy language of arithmetic expressions in BNF notation

expr ::= id | num | expr op expr

id ::= letter | letter id

num ::= digit | digit num

op ::= "+" | "-" | "\*" | "/"

letter ::= "a" | "b" | "c" | ... | "z"

digit ::= "0" | "1" | "2" | "3" | ... | "9"

# Example: Derivations

```
expr ::= id | num | expr op expr
id   ::= letter | letter id
num  ::= digit | digit num
op   ::= "+" | "-" | "*" | "/"
letter ::= "a" | "b" | "c" | ... | "z"
digit ::= "0" | "1" | "2" | "3" | ... | "9"
```

a  
expr => id => letter => "a"

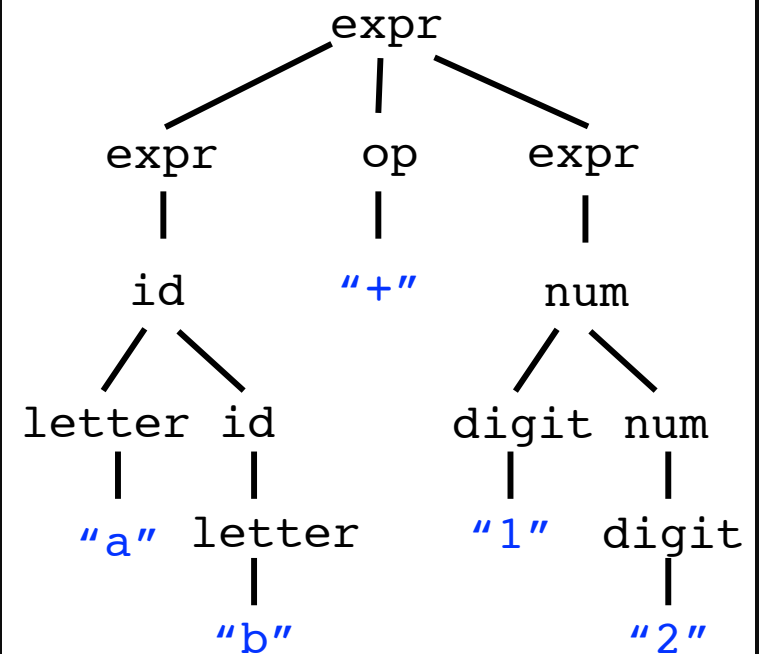
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expr => num => digit num => "4" num  
=> "4" digit => "4" "9"

ab+12

expr => expr or expr => expr "+" expr  
=> ... => "a" "b" "+" "1" "2"

syntax tree for  
**ab+12**



**Which derivation** should be used → leads to how **criteria are defined**

# Grammar Coverage Criteria

- **Terminal Symbol Coverage (TSC)**

Node Coverage

- TR contains each terminal in the grammar
- One test case per terminal

- **Production Coverage (PDC)**

Edge Coverage

- TR contains each production rule in the grammar
- One test case per production (hence PDC subsumes TSC)

- **Derivation Coverage (DC)**

Complete Path Coverage

- TR contains every possible derivation of the grammar
- One test case per derivation
- Not practical – TR usually infinite
- When applicable, DC subsumes PDC

# Example: TSC

Imagine you are testing a parser or interpreter for the example toy language. Define a test set (i.e., a set of grammar derivations) that satisfies TSC

```
expr ::= id | num | expr op expr
id   ::= letter | letter id
num  ::= digit | digit num
op   ::= "+" | "-" | "*" | "/"
letter ::= "a" | "b" | "c" | ... | "z"
digit ::= "0" | "1" | "2" | "3" | ... | "9"
```

## Terminal Symbol Coverage (TSC)

- TR contains each terminal in the grammar
- One test case per terminal

## Tests for TSC

Number of tests is bounded by the number of terminal symbols

Need 40 tests

- 26 tests: a, b, ..., z
- 10 tests: 0, 1, ..., 9
- 4 tests: +, -, \*, /

# Example: PDC

Imagine you are testing a parser or interpreter for the example toy language. Define a test set (i.e., a set of grammar derivations) that satisfies PDC

expr	::= id   num   expr op expr
id	::= letter   letter id
num	::= digit   digit num
op	::= "+"   "-"   "*"   "/"
letter	::= "a"   "b"   "c"   ...   "z"
digit	::= "0"   "1"   "2"   "3"   ...   "9"

## Production Coverage (PDC)

- TR contains each production rule in the grammar
- One test case per production (hence PDC subsumes TSC)

## Tests for PDC

Need 47 tests:

- 40 tests that satisfy TSC
  - 4 for op, 26 for letter,
  - 10 for digit
- Additional 7 tests
  - expr ::= id
  - expr ::= num
  - expr ::= expr op expr
  - id ::= letter
  - id ::= letter id
  - num ::= digit
  - num ::= digit num

# Example: DC

Imagine you are testing a parser or interpreter for the example toy language. Define a test set (i.e., a set of grammar derivations) that satisfies DC

```
expr ::= id | num | expr op expr
id   ::= letter | letter id
num  ::= digit | digit num
op   ::= "+" | "-" | "*" | "/"
letter ::= "a" | "b" | "c" | ... | "z"
digit ::= "0" | "1" | "2" | "3" | ... | "9"
```

## Derivation Coverage (DC)

- TR contains every possible derivation of the grammar
- One test case per derivation

## Tests for DC

- The number of tests depends on details of the program
- For this example:
  - Infinite due to
    - id ::= letter id
    - num ::= digit num
    - expr ::= expr op expr

# Mutation Testing

- A process of changing the software artifact based on well defined rules

**Mutation operators:** Rules that specify syntactic variations of strings generated from a grammar

- Rules are defined on syntactic descriptions

**Grammars**

- We perform mutation analysis when we want to make **systematic changes**, resulting in variations of a valid string

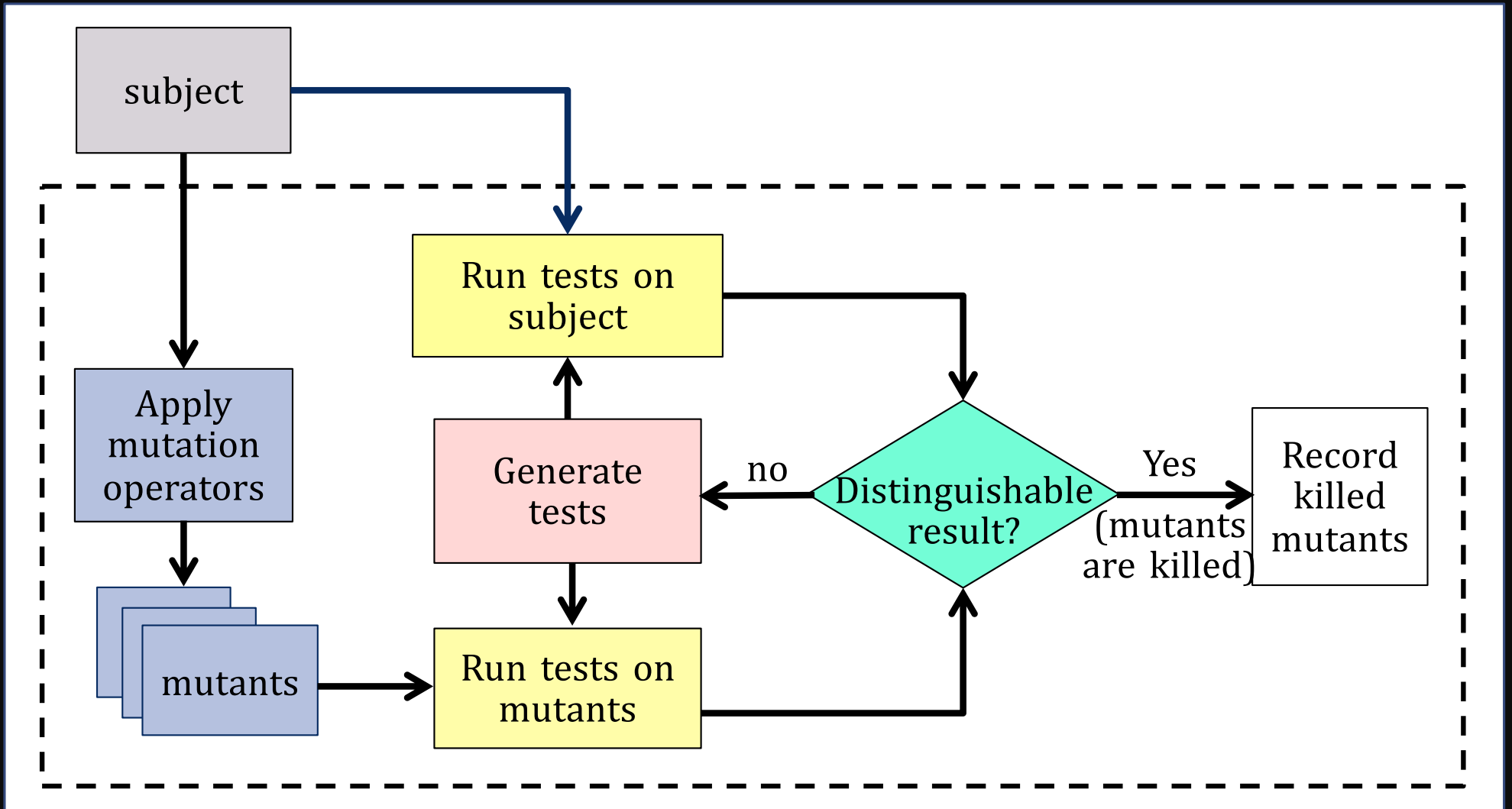
**Mutants:** Result of one application of a mutation operator

- We can mutate the syntax or objects developed from the syntax

**Grammar**

**Ground strings**  
(Strings in the grammar)

# Underlying Concept: Mutation Testing





# Mutants and Ground Strings

- Mutation operators
  - The key to mutation testing is the design of the mutation operators
  - Well designed operators lead to powerful testing
- Sometimes mutant strings are based on ground strings
- Sometimes they are derived directly from the grammar
  - Ground strings are used for valid tests
  - Invalid tests do not need ground string

# Example: Valid and Invalid Mutants

```
Stream ::= action*
action  ::= actG | actB
actG    ::= "G" s n
actB    ::= "B" t n
s       ::= digit1-3
t       ::= digit1-3
n       ::= digit2 "." digit2 "." digit2
digit   ::= "0" | "1" | "2" | "3" | "4" | "5" | "6" | "7" | "8" | "9"
```

## Valid Mutants

### Ground Strings

G 25 08.01.90

B 21 06.27.94

### Mutants

**B** 25 08.01.90

B **4**1 06.27.94

## Invalid Mutants

**2** 25 08.01.90

B 21 06.27.**9**

# Grammar-based Mutation Coverage Criteria

- Coverage is defined in terms of killing mutants
- **Mutation score** = 
$$\frac{\text{number killed mutants}}{\text{total number non-equivalent mutants}}$$
- **Mutation Coverage (MC)**
  - TR contains exactly one requirement to kill each mutant
- **Mutation Operator Coverage (MOC)**
  - For each mutation operator, TR contains exactly one requirement to create a mutant using that operator
- **Mutation Production Coverage (MPC)**
  - For each mutation operator, TR contains several requirements to create a mutant that includes every product that can be mutated by that operator

# Example Mutation Operators

- Terminal and nonterminal deletion
  - Remove a terminal or nonterminal symbol from a production
- Terminal and nonterminal duplication
  - Duplicate a terminal or nonterminal symbol in a production
- Terminal replacement
  - Replace a terminal with another terminal
- Nonterminal replacement
  - Replace a terminal with another nonterminal

# Example

Stream ::= action\*  
action ::= actG | actB  
actG ::= "G" s n  
actB ::= "B" t n  
s ::= digit<sup>1-3</sup>  
t ::= digit<sup>1-3</sup>  
n ::= digit<sup>2</sup> "." digit<sup>2</sup> "." digit<sup>2</sup>  
digit ::= "0" | "1" | "2" | "3" | "4" | "5" | "6" | "7" | "8" | "9"

## Ground String

G 25 08.01.90

B 21 06.27.94

## Mutation Operators

1. Exchange actG and actB
2. Replace digits with other digits

## Mutants using MOC

**B** 25 08.01.90

B 2**4** 06.27.94

## Mutants using MPC

**B** 25 08.01.90      **G** 21 06.27.94

G **1**5 08.01.90      B 2**2** 06.27.94

G **3**5 08.01.90      B 2**3** 06.27.94

G **4**5 08.01.90      B 2**4** 06.27.94

...

...

# Summary

- The **number of test requirements** for mutation depends
  - The **syntax** of the artifact being mutated
  - The mutation **operators**
- Mutation testing is very difficult (and time consuming) to apply by hand
- Mutation testing is very effective – considered the “**gold standard**” of testing
- Mutation testing is often used to **evaluate** other criteria